#### ELEC/COMP 576: Training Convnets Lecture 5

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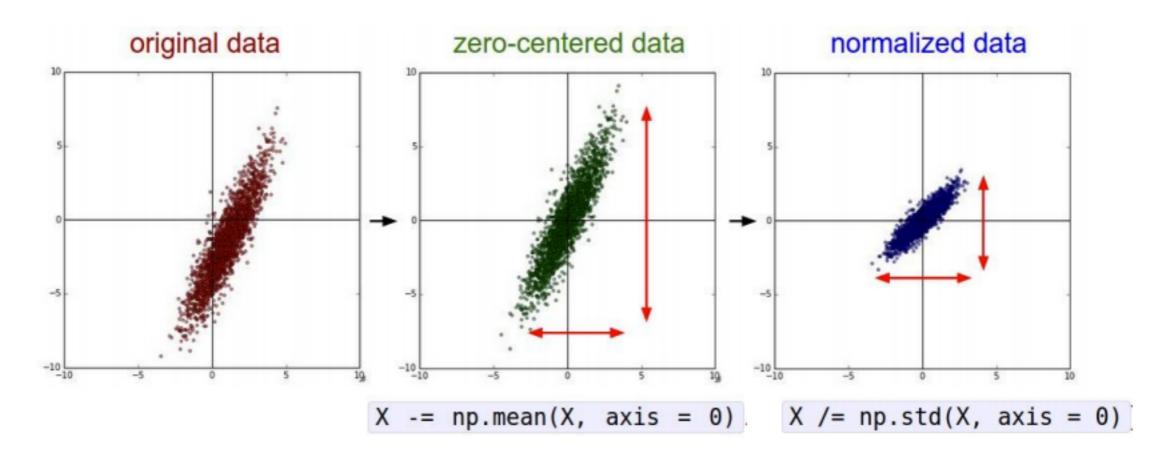
# Training Convnets: Problems and Solutions

# Training on CIFAR10

 <u>http://cs.stanford.edu/people/karpathy/convnetjs/</u> <u>demo/cifar10.html</u>

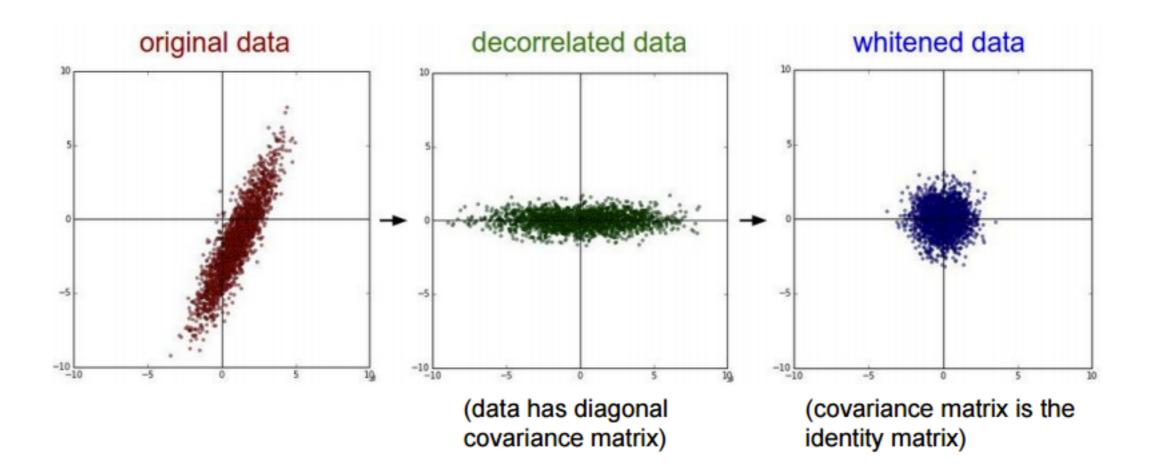
# Data Preprocessing

#### Zero-Center & Normalize Data



(Assume X [NxD] is data matrix, each example in a row)

# PCA & Whitening



### In Practice, for Images: Center Only

e.g. consider CIFAR-10 example with [32,32,3] images

- Subtract the mean image (e.g. AlexNet) (mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet) (mean along each channel = 3 numbers)

Not common to normalize variance, to do PCA or whitening

# Data Augmentation

#### **During training:**

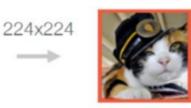
- Random crops on the original image
- Horizontal reflections

#### **During testing:**

 Average prediction of image augmented by the four corner patches and the center patch + flipped image (10 augmentations of the image

Data augmentation reduces overfitting a. No augmentation (= 1 image)

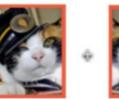




b. Flip augmentation (= 2 images)



224x224

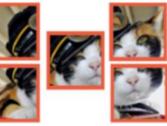




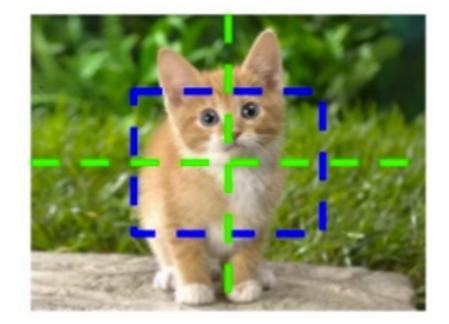
c. Crop+Flip augmentation (= 10 images)



224x224







## Weight Initialization

#### Interesting Question: What happens when the weights are initialized to 0? (2 min)

### Answer

- Perform a feedforward pass, computing the activations for layers L<sub>2</sub>, L<sub>3</sub>, up to the output layer L<sub>n<sub>l</sub></sub>, using the equations defining the forward propagation steps
- 2. For the output layer (layer  $n_l$ ), set

$$\delta^{(n_l)} = -(y - a^{(n_l)}) \bullet f'(z^{(n_l)})$$
3. For  $l = n_l - 1, n_l - 2, n_l - 3, \dots, 2$ , set
$$\delta^{(l)} = \left( (W^{(l)})^T \delta^{(l+1)} \right) \bullet f'(z^{(l)})$$

Compute the desired partial derivatives:

$$\nabla_{W^{(l)}} J(W, b; x, y) = \delta^{(l+1)} (a^{(l)})^T,$$
  
$$\nabla_{b^{(l)}} J(W, b; x, y) = \delta^{(l+1)}.$$

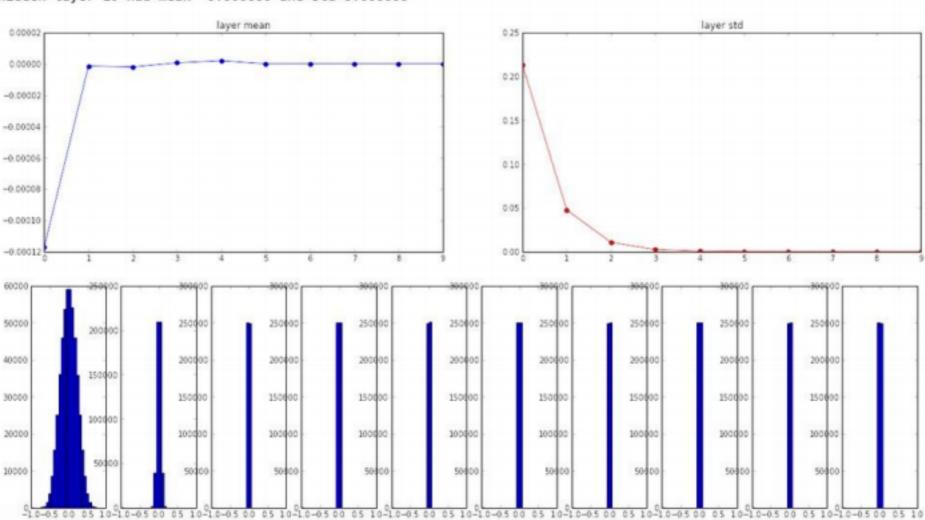
W = 0.01 \* np.random.randn(D, H)

Works fine for small networks, but can lead to non-homogeneous distributions of activations across the layers of a network.

### Look at Some Activation Statistics

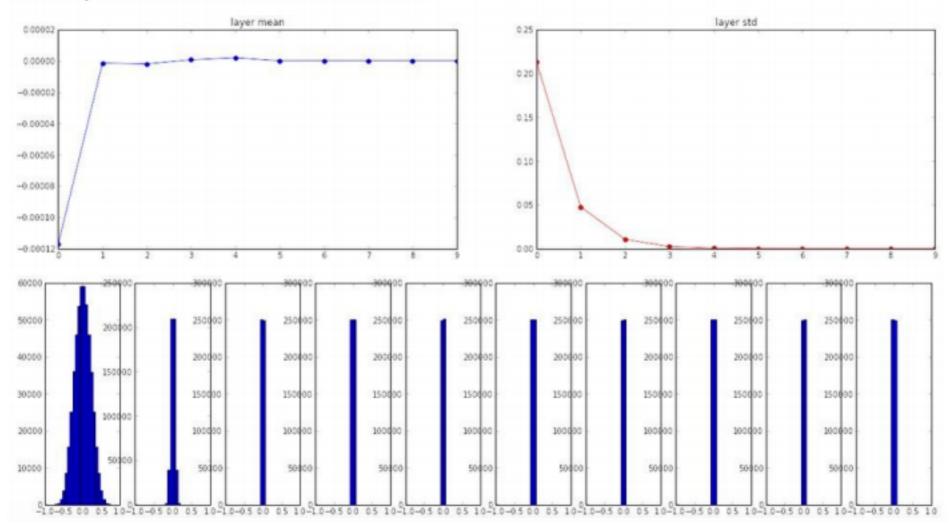
**Setup:** 10-layer net with 500 neurons on each layer, using tanh nonlinearities, and initializing as described in last slide.

input layer had mean 0.000927 and std 0.998388 hidden layer 1 had mean -0.000117 and std 0.213081 hidden layer 2 had mean -0.000001 and std 0.047551 hidden layer 3 had mean -0.000002 and std 0.010630 hidden layer 4 had mean 0.000001 and std 0.002378 hidden layer 5 had mean 0.000002 and std 0.000532 hidden layer 6 had mean -0.000000 and std 0.000119 hidden layer 7 had mean 0.000000 and std 0.000026 hidden layer 8 had mean -0.000000 and std 0.000006 hidden layer 9 had mean 0.000000 and std 0.000001 hidden layer 10 had mean -0.000000 and std 0.000000

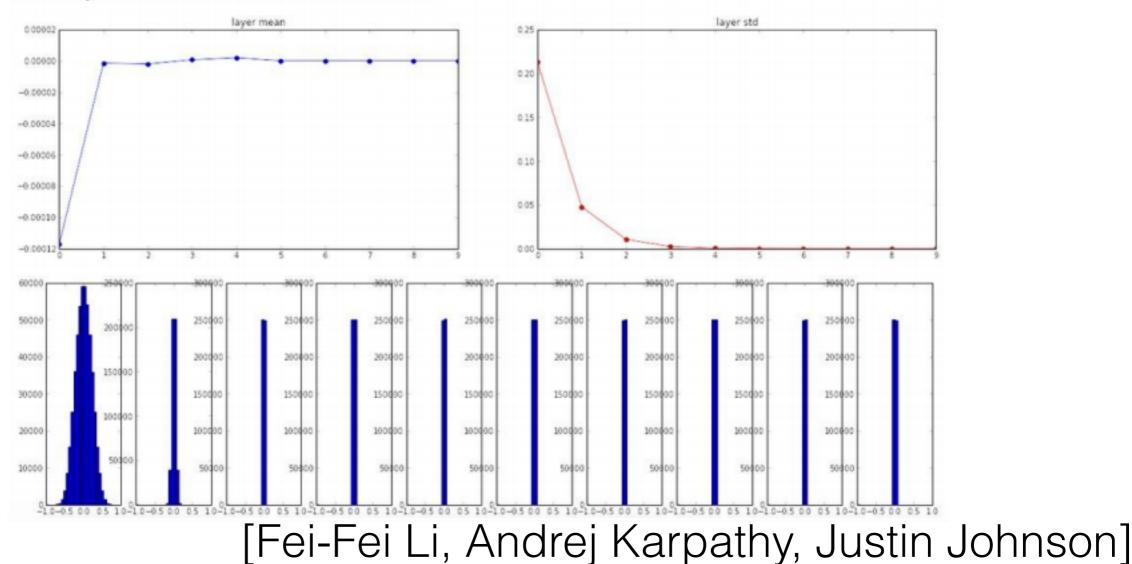


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# All activations become zero!



input layer had mean 0.000927 and std 0.998388 hidden layer 1 had mean -0.000117 and std 0.213081 hidden layer 2 had mean -0.000001 and std 0.047551 hidden layer 3 had mean -0.000002 and std 0.010630 hidden layer 4 had mean 0.000001 and std 0.002378 hidden layer 5 had mean 0.000002 and std 0.000532 hidden layer 6 had mean -0.000000 and std 0.000119 hidden layer 7 had mean 0.000000 and std 0.000026 hidden layer 8 had mean -0.000000 and std 0.000006 hidden layer 9 had mean -0.000000 and std 0.000001 hidden layer 10 had mean -0.000000 and std 0.000000 Interesting Question: What will the gradients look like in the backward pass when all activations become zero?



### Answer: The gradients in the backward pass will become zero!

- Perform a feedforward pass, computing the activations for layers L<sub>2</sub>, L<sub>3</sub>, up to the output layer L<sub>n<sub>l</sub></sub>, using the equations defining the forward propagation steps
- 2. For the output layer (layer  $n_l$ ), set

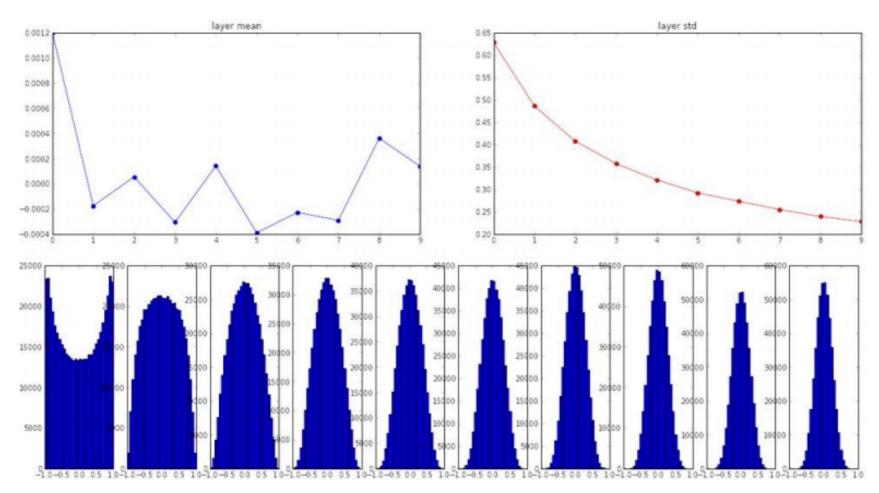
$$\delta^{(n_l)} = -(y - a^{(n_l)}) \bullet f'(z^{(n_l)})$$
3. For  $l = n_l - 1, n_l - 2, n_l - 3, \dots, 2$ , set
$$\delta^{(l)} = \left( (W^{(l)})^T \delta^{(l+1)} \right) \bullet f'(z^{(l)})$$

Compute the desired partial derivatives:

$$\begin{aligned} \nabla_{W^{(l)}} J(W,b;x,y) &= \delta^{(l+1)} (a^{(l)})^T, \\ \nabla_{b^{(l)}} J(W,b;x,y) &= \delta^{(l+1)}. \end{aligned}$$

## Xavier Initialization

W = np.random.randn(fan\_in, fan\_out) / np.sqrt(fan\_in)

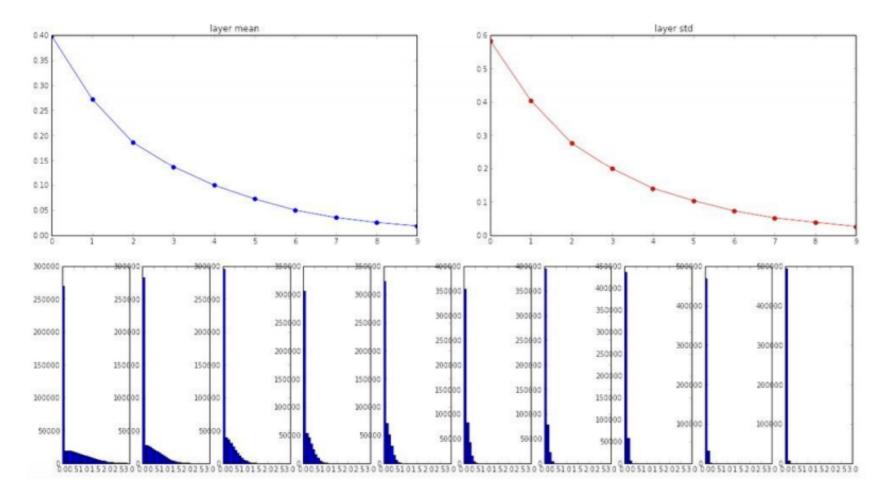


#### **Reasonable initialization**

(Mathematical derivation assumes linear activations)

## Xavier Initialization

W = np.random.randn(fan\_in, fan\_out) / np.sqrt(fan\_in)



but it breaks when using ReLU non-linearity

### More Initialization Techniques

**Understanding the difficulty of training deep feedforward neural networks** by Glorot and Bengio, 2010

**Exact solutions to the nonlinear dynamics of learning in deep linear neural networks** by Saxe et al, 2013

**Random walk initialization for training very deep feedforward networks** by Sussillo and Abbott, 2014

**Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification** by He et al., 2015

Data-dependent Initializations of Convolutional Neural Networks by Krähenbühl et al., 2015

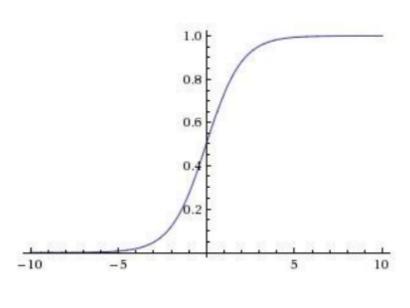
#### All you need is a good init

by Mishkin and Matas, 2015

## Choosing an Activation Function that Helps the Training

# Sigmoid

#### **Activation Functions**



Sigmoid

 $\sigma(x)=1/(1+e^{-x})$ 

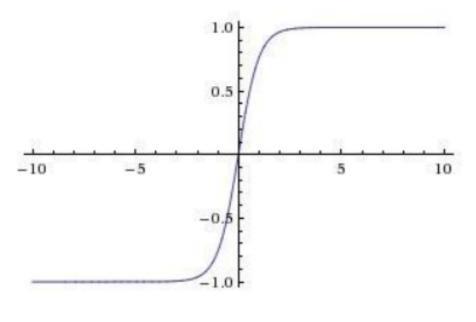
- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

3 problems:

- 1. Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zerocentered
- 3. exp() is a bit compute expensive

## Tanh

#### **Activation Functions**

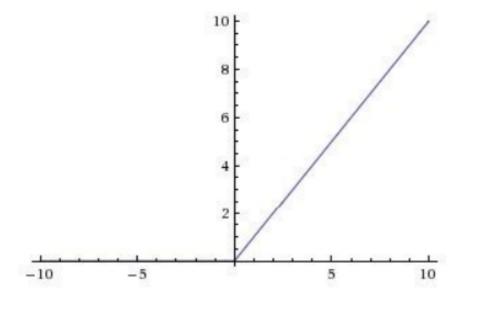


tanh(x)

- Squashes numbers to range [-1,1]
- zero centered (nice)
- still kills gradients when saturated :(

## ReLU

#### **Activation Functions**



ReLU

- Computes f(x) = max(0,x)
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Not zero-centered output
- An annoyance:

"dead" in -region

# Leaky ReLU

#### **Activation Functions**

 $\begin{array}{c}10\\\\8\\\\6\\\\4\\\\2\\\\-\underline{10}\\-\underline{10}\\-\underline{3}\end{array}$ 

Leaky ReLU  $f(x) = \max(0.01x, x)$  [Mass et al., 2013] [He et al., 2015]

- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- will not "die".

Parametric Rectifier (PReLU)  $f(x) = \max(\alpha x, x)$ 

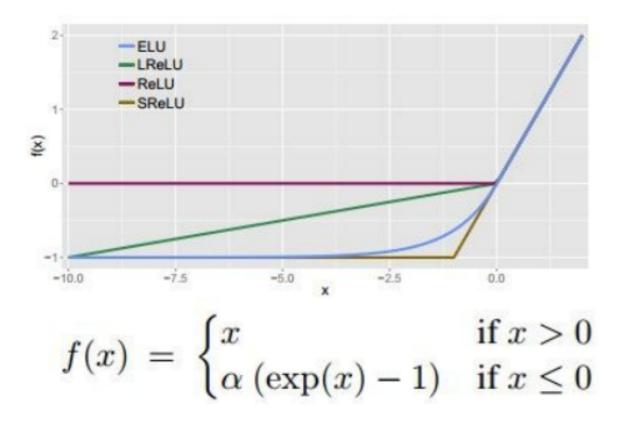
backprop into \alpha (parameter)

# Exponential Linear Unit

#### **Activation Functions**

[Clevert et al., 2015]

#### **Exponential Linear Units (ELU)**



- All benefits of ReLU
- Does not die
- Closer to zero mean outputs
- Computation requires exp()

### Maxout

[Goodfellow et al., 2013]

- Does not have the basic form of dot product -> nonlinearity
- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

Problem: doubles the number of parameters/neuron :(

## In Practice

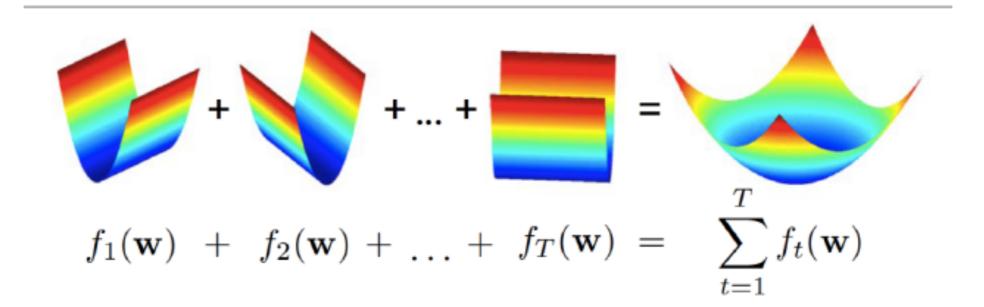
- Use ReLU. Be careful with your learning rates
- Try out Leaky ReLU / Maxout / ELU
- Try out tanh but don't expect much
- Don't use sigmoid

# Training Algorithms

#### Stochastic Gradient Descent

Many machine learning problems feature an objective function that is in the form of a sum

$$f(\mathbf{w}) = \sum_{t=1}^{T} f_t(\mathbf{w})$$



#### Stochastic Gradient Descent

Many machine learning problems feature an objective function that is in the form of a sum

$$f(\mathbf{w}) = \sum_{t=1}^{T} f_t(\mathbf{w})$$

Standard gradient descent takes the following step

$$\mathsf{GD}: \mathbf{w}^{t+1} = \mathbf{w}^t - \mu^t \nabla f(\mathbf{w}^t) = \mathbf{w}^t - \mu^t \sum_{t=1}^T \nabla f_t(\mathbf{w})$$

That is, we average over all the  $\nabla f_t(\mathbf{w})$  to obtain the step direction

 Stochastic gradient descent (SGD) approximates the average gradient with just one of the T gradients

$$\mathsf{SGD}: \mathbf{w}^{t+1} = \mathbf{w}^t - \mu^t \nabla f_t(\mathbf{w})$$

A new gradient  $\nabla f_t(\mathbf{w})$  is picked at each iteration (typically in sequence or randomly)

### Stochastic Gradient Descent for Neural Networks

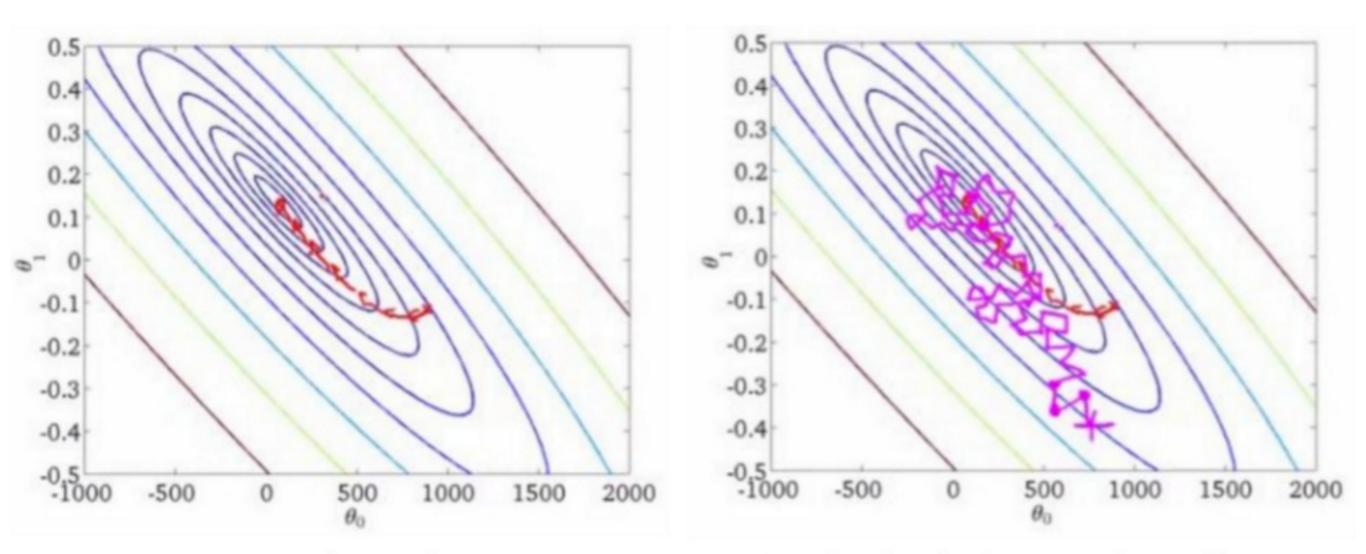
- Computing the gradient for the full dataset at each step is slow
  - Especially if the dataset is large
- Note:
  - For many loss functions we care about, the gradient is the average over losses on individual examples

$$L(X, y, \mathbf{w}, b) = \frac{1}{2N} \sum_{i=1}^{N} (y_i - f(x_i, \mathbf{w}, b))^2$$

- Idea:
  - Pick a single random training example
  - Estimate a (noisy) loss on this single training example (the stochastic gradient)
  - Compute gradient wrt. this loss
  - Take a step of gradient descent using the estimated loss

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \alpha \Delta_w L(X, \mathbf{w}_t, b)$$

#### Batch GD vs Stochastic GD



Batch: gradient

 $x \leftarrow x - \eta \nabla F(x)$ 

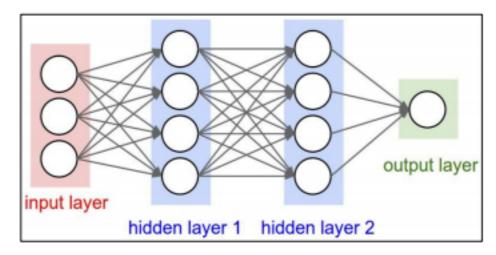
Stochastic: single-example gradient

$$x \leftarrow x - \eta \nabla F_i(x)$$

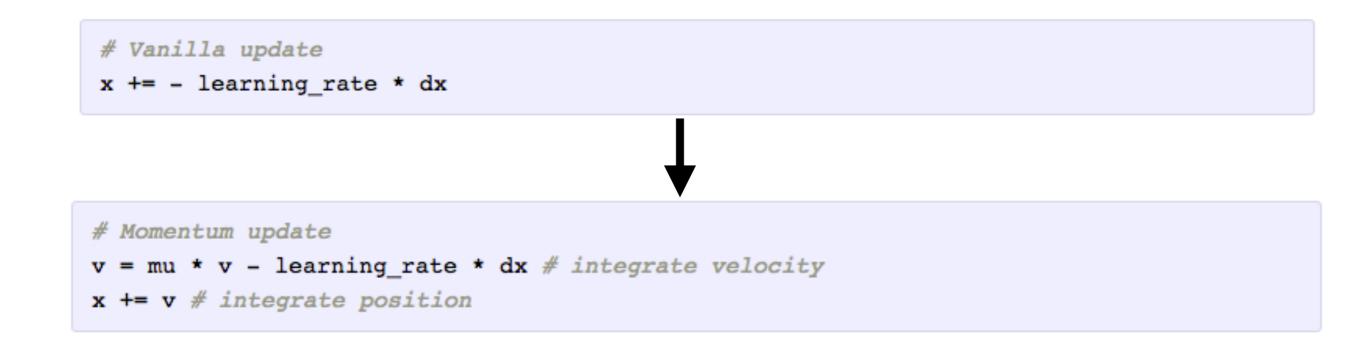
# Mini-batch SGD

Loop:

- 1. Sample a batch of data
- 2. Forward prop it through the graph, get loss
- 3. Backprop to calculate the gradients
- 4. Update the parameters using the gradient



# Momentum Update

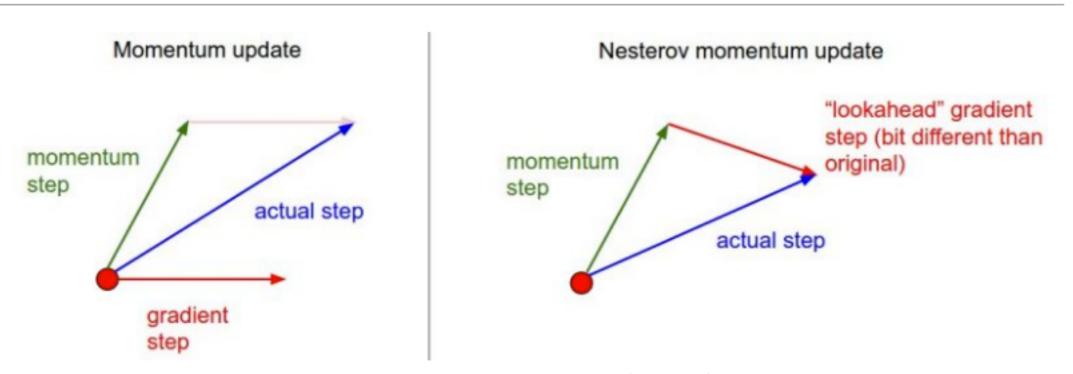


- Physical interpretation as ball rolling down the loss function + friction (mu coefficient).

- mu = usually ~0.5, 0.9, or 0.99 (Sometimes annealed over time, e.g. from 0.5 -> 0.99)
- Allows a velocity to "build up" along shallow directions
- Velocity becomes damped in steep direction due to quickly changing sign

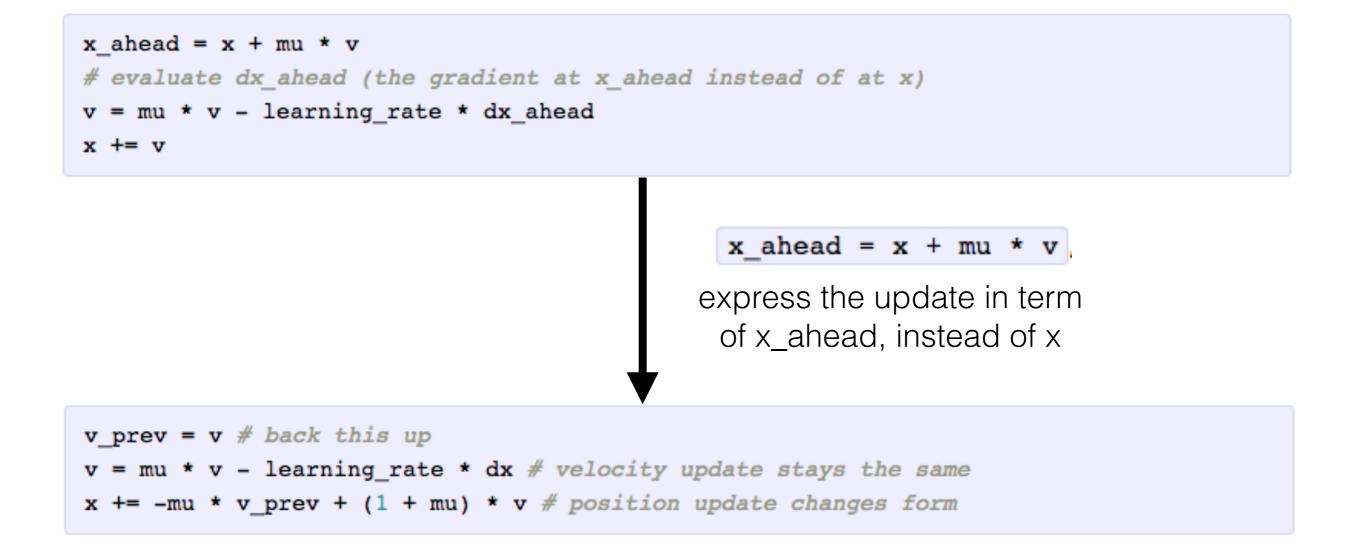
### Nesterov Momentum Update

```
x_ahead = x + mu * v
# evaluate dx_ahead (the gradient at x_ahead instead of at x)
v = mu * v - learning_rate * dx_ahead
x += v
```



Nesterov momentum. Instead of evaluating gradient at the current position (red circle), we know that our momentum is about to carry us to the tip of the green arrow. With Nesterov momentum we therefore instead evaluate the gradient at this "looked-ahead" position.

### Nesterov Momentum Update



### Per-parameter adaptive learning rate methods

#### Adagrad

# Assume the gradient dx and parameter vector x
cache += dx\*\*2
x += - learning\_rate \* dx / (np.sqrt(cache) + eps)

#### RMSprop

```
cache = decay_rate * cache + (1 - decay_rate) * dx**2
x += - learning_rate * dx / (np.sqrt(cache) + eps)
```

#### Adam

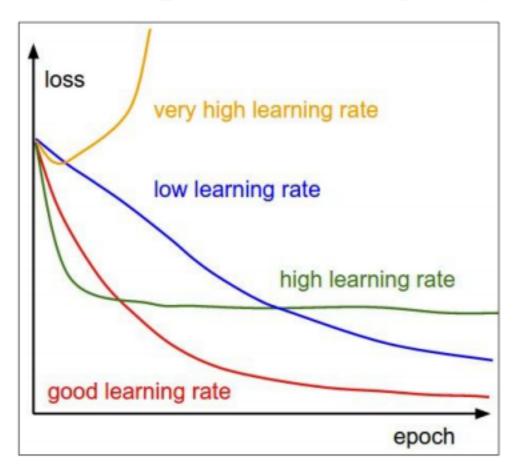
```
m = beta1*m + (1-beta1)*dx

v = beta2*v + (1-beta2)*(dx**2)

x += - learning_rate * m / (np.sqrt(v) + eps)
```

### Annealing the Learning Rates

SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have learning rate as a hyperparameter.



#### => Learning rate decay over time!

step decay:

e.g. decay learning rate by half every few epochs.

exponential decay:

$$lpha=lpha_0 e^{-kt}$$

1/t decay:

$$lpha=lpha_0/(1+kt)$$

### Compare Learning Methods

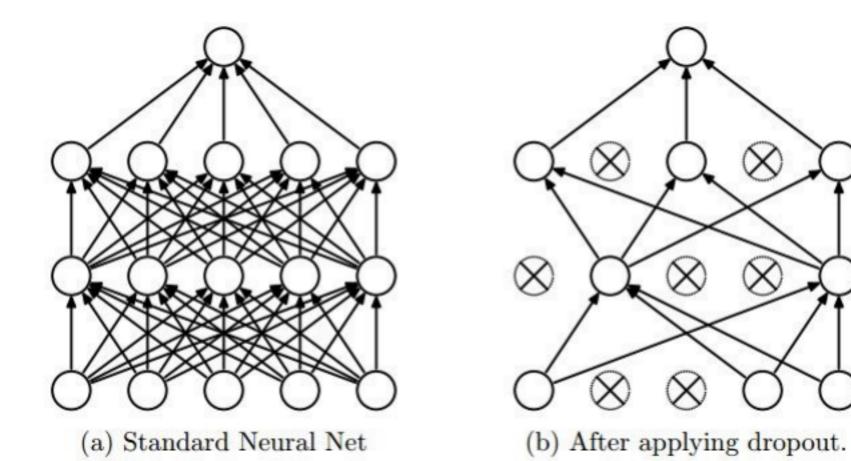
• <u>http://cs231n.github.io/neural-networks-3/#sgd</u>

# In Practice

- Adam is the default choice in most cases
- Instead, SGD variants based on (Nesterov's) momentum are more standard than second-order methods because they are simpler and scale more easily.
- If you can afford to do full batch updates then try out L-BFGS (Limited-memory version of Broyden– Fletcher–Goldfarb–Shanno (BFGS) algorithm).
   Don't forget to disable all sources of noise.

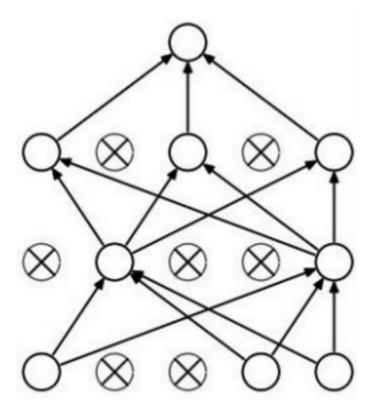
Regularization

"randomly set some neurons to zero in the forward pass"



[Srivastava et al., 2014]

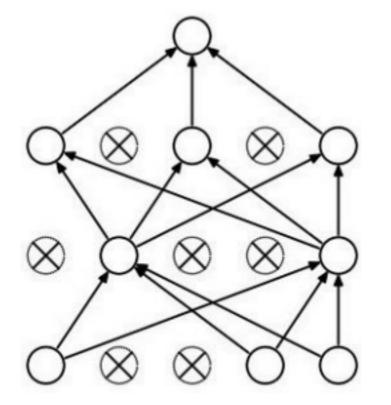
### Waaaait a second... How could this possibly be a good idea?



Forces the network to have a redundant representation.



Waaaait a second... How could this possibly be a good idea?

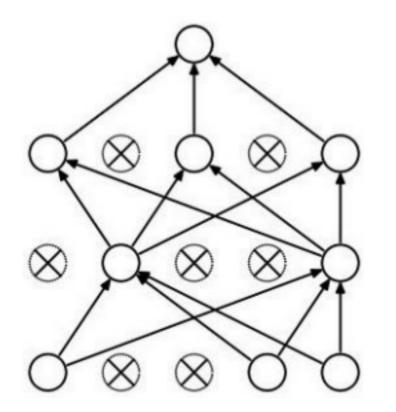


Another interpretation:

Dropout is training a large ensemble of models (that share parameters).

Each binary mask is one model, gets trained on only ~one datapoint.

#### At test time....



Ideally: want to integrate out all the noise

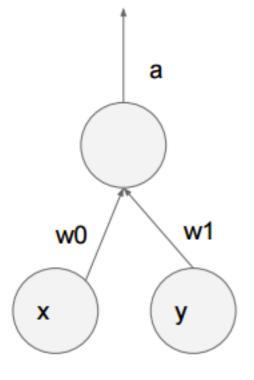
#### Monte Carlo approximation:

do many forward passes with different dropout masks, average all predictions

#### At test time....

Can in fact do this with a single forward pass! (approximately)

Leave all input neurons turned on (no dropout).



during test: a = w0\*x + w1\*yduring train: E[a] =  $\frac{1}{4} * (w0*0 + w1*0)$ w0\*0 + w1\*yw0\*x + w1\*yw0\*x + w1\*y=  $\frac{1}{4} * (2 w0*x + 2 w1*y)$ =  $\frac{1}{2} * (w0*x + w1*y)$ 

With p=0.5, using all inputs in the forward pass would inflate the activations by 2x from what the network was "used to" during training! => Have to compensate by scaling the activations back down by ½

### Normalization

[loffe and Szegedy, 2015]

#### Normalize:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\operatorname{Var}[x^{(k)}]}}$$

And then allow the network to squash the range if it wants to:

$$y^{(k)} = \gamma^{(k)} \widehat{x}^{(k)} + \beta^{(k)}$$

- Improves gradient flow through the network
- Allows higher learning rates
- Reduces the strong dependence on initialization
- Acts as a form of regularization in a funny way, and slightly reduces the need for dropout, maybe

[loffe and Szegedy, 2015]

Normalize:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\operatorname{Var}[x^{(k)}]}}$$

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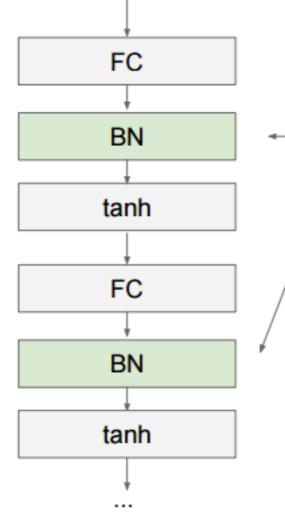
Note, the network can learn:  $\gamma^{(k)} = \sqrt{\text{Var}[x^{(k)}]}$   $\beta^{(k)} = \mathbb{E}[x^{(k)}]$ to recover the identity mapping.

[loffe and Szegedy, 2015]

<b>Input:</b> Values of x over a mini-b Parameters to be learned: <b>Output:</b> $\{y_i = BN_{\gamma,\beta}(x_i)\}$		Note: at test time BatchNorm layer functions differently:
$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$	// mini-batch mean	fixed empirical mean of activations
$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$	// mini-batch variance	during training is used.
$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$	// normalize	(e.g. can be estimated during training with running averages)
$y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv \mathbf{BN}_{\gamma,\beta}(x_i)$	// scale and shift	

#### **Batch Normalization**

[loffe and Szegedy, 2015]



Usually inserted after Fully Connected / (or Convolutional, as we'll see soon) layers, and before nonlinearity.

Problem: do we necessarily want a unit gaussian input to a tanh layer?

$$\widehat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\operatorname{Var}[x^{(k)}]}}$$

### Ensembles

# Model Ensembles

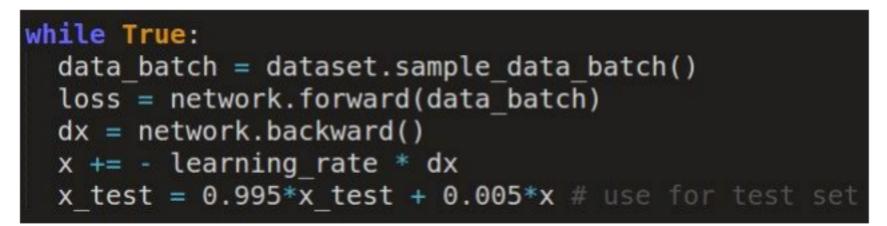
Train multiple independent models
 At test time average their results

Enjoy 2% extra performance

# Model Ensembles

Fun Tips/Tricks:

- can also get a small boost from averaging multiple model checkpoints of a single model.
- keep track of (and use at test time) a running average parameter vector:



### Hyperparameters to play with:

- network architecture
- learning rate, its decay schedule, update type
- regularization (L2/Dropout strength)

neural networks practitioner music = loss function



### **Cross-validation strategy**

I like to do coarse -> fine cross-validation in stages

First stage: only a few epochs to get rough idea of what params work Second stage: longer running time, finer search ... (repeat as necessary)

Tip for detecting explosions in the solver: If the cost is ever > 3 \* original cost, break out early

#### For example: run coarse search for 5 epochs

max count = 100note it's best to optimize for count in xrange(max count): reg = 10\*\*uniform(-5, 5)lr = 10\*\*uniform(-3, -6) in log space! trainer = ClassifierTrainer() model = init two layer model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() best model local, stats = trainer.train(X train, y train, X val, y val, model, two layer net, num epochs=5, reg=reg, update='momentum', learning rate decay=0.9, sample batches = True, batch size = 100, learning rate=lr, verbose=False) val acc: 0.412000, lr: 1.405206e-04, reg: 4.793564e-01, (1 / 100) val acc: 0.214000, lr: 7.231888e-06, reg: 2.321281e-04, (2 / 100) val acc: 0.208000, lr: 2.119571e-06, reg: 8.011857e+01, (3 / 100) val acc: 0.196000, lr: 1.551131e-05, reg: 4.374936e-05, (4 / 100) val acc: 0.079000, lr: 1.753300e-05, reg: 1.200424e+03, (5 / 100) val acc: 0.223000, lr: 4.215128e-05, reg: 4.196174e+01, (6 / 100) val acc: 0.441000, lr: 1.750259e-04, reg: 2.110807e-04, (7 / 100) nice val acc: 0.241000, lr: 6.749231e-05, reg: 4.226413e+01, (8 / 100) val acc: 0.482000, lr: 4.296863e-04, reg: 6.642555e-01, (9 / 100) val acc: 0.079000, lr: 5.401602e-06, reg: 1.599828e+04, (10 / 100) val acc: 0.154000, lr: 1.618508e-06, reg: 4.925252e-01, (11 / 100)

#### Now run finer search...

max\_count = 100
for count in xrange(max\_count):
 reg = 10\*\*uniform(-5, 5)
 lr = 10\*\*uniform(-3, -6)

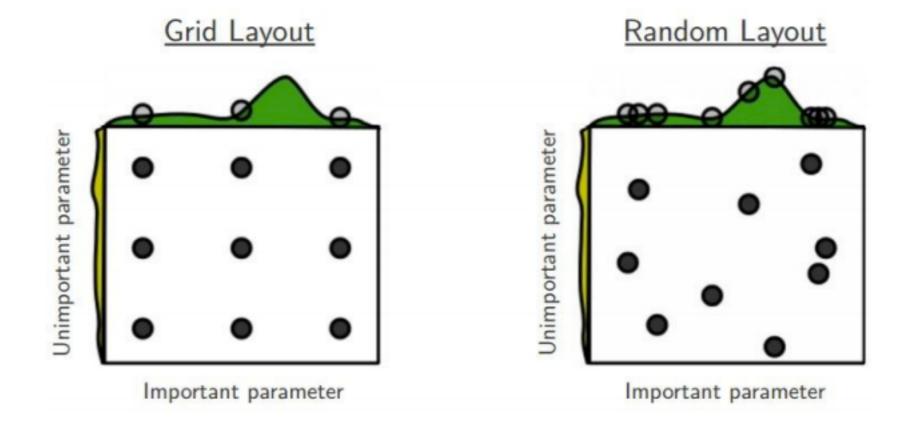
adjust range

max\_count = 100
for count in xrange(max\_count):
 reg = 10\*\*uniform(-4, 0)
 lr = 10\*\*uniform(-3, -4)

	val_acc:	0.527000,	lr:	5.340517e-04,	reg:	4.097824e-01,	(0 / 100)
1	val_acc:	0.492000,	lr:	2.279484e-04,	reg:	9.991345e-04,	(1 / 100)
	val_acc:	0.512000,	lr:	8.680827e-04,	reg:	1.349727e-02,	(2 / 100)
	val acc:	0.461000,	lr:	1.028377e-04,	reg:	1.220193e-02,	(3 / 100)
	val acc:	0.460000,	lr:	1.113730e-04,	reg:	5.244309e-02,	(4 / 100)
	val acc:	0.498000,	lr:	9.477776e-04,	reg:	2.001293e-03,	(5 / 100)
	val acc:	0.469000,	lr:	1.484369e-04,	reg:	4.328313e-01,	(6 / 100)
ſ	val acc:	0.522000,	lr:	5.586261e-04,	reg:	2.312685e-04,	(7 / 100)
L	val acc:	0.530000,	lr:	5.808183e-04,	reg:	8.259964e-02,	(8 / 100)
	val acc:	0.489000,	lr:	1.979168e-04,	reg:	1.010889e-04,	(9 / 100)
	val acc:	0.490000,	lr:	2.036031e-04,	reg:	2.406271e-03,	(10 / 100)
	val acc:	0.475000,	lr:	2.021162e-04,	reg:	2.287807e-01,	(11 / 100)
	val acc:	0.460000,	lr:	1.135527e-04,	reg:	3.905040e-02,	(12 / 100)
	val acc:	0.515000,	lr:	6.947668e-04,	reg:	1.562808e-02,	(13 / 100)
ſ	val acc:	0.531000,	lr:	9.471549e-04,	reg:	1.433895e-03,	(14 / 100)
	val acc:	0.509000,	lr:	3.140888e-04,	reg:	2.857518e-01,	(15 / 100)
	val acc:	0.514000,	lr:	6.438349e-04,	reg:	3.033781e-01,	(16 / 100)
	val acc:	0.502000,	lr:	3.921784e-04,	reg:	2.707126e-04,	(17 / 100)
	val acc:	0.509000,	lr:	9.752279e-04,	reg:	2.850865e-03,	(18 / 100)
	val acc:	0.500000,	lr:	2.412048e-04,	reg:	4.997821e-04,	(19 / 100)
	val acc:	0.466000,	lr:	1.319314e-04,	reg:	1.189915e-02,	(20 / 100)
	val acc:	0.516000,	lr:	8.039527e-04,	reg:	1.528291e-02,	(21 / 100)

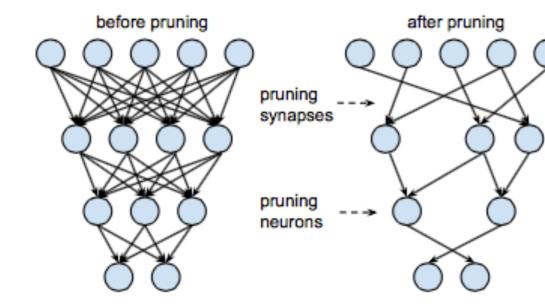
**53%** - relatively good for a 2-layer neural net with 50 hidden neurons.

#### Random Search vs. Grid Search



Random Search for Hyper-Parameter Optimization Bergstra and Bengio, 2012

# Synaptic Pruning



Top-1 Error	Top-5 Error	Parameters	Compression Rate
1.64%	-	267K	
1.59%	-	22K	1 <b>2</b> ×
0.80%	-	431K	
0.77%	-	36K	1 <b>2</b> ×
42.78%	19.73%	61M	
42.77%	19.67%	6.7M	<b>9</b> ×
31.50%	11.32%	138M	
31.34%	10.88%	10.3M	<b>13</b> ×
	1.64% 1.59% 0.80% 0.77% 42.78% 42.77% 31.50%	1.64%       -         1.59%       -         0.80%       -         0.77%       -         42.78%       19.73%         42.77%       19.67%         31.50%       11.32%	1.64%       -       267K         1.59%       -       22K         0.80%       -       431K         0.77%       -       36K         42.78%       19.73%       61M         42.77%       19.67%       6.7M         31.50%       11.32%       138M

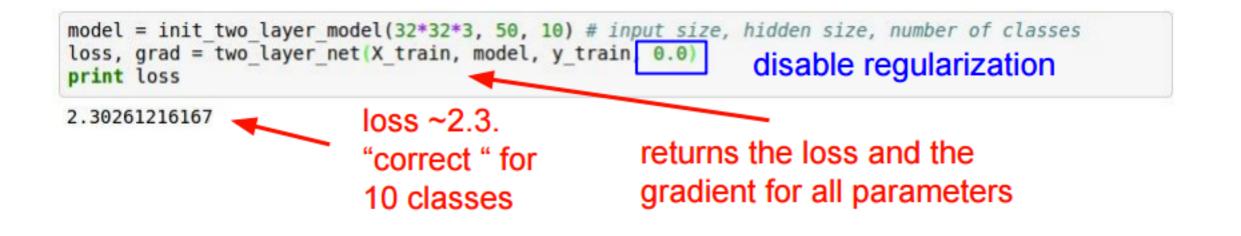
Train Connectivity
Į,
Prune Connections
Train Weights

Layer	Weights	FLOP	Act%	Weights%	FLOP%	Remaining Parameters     Pruned Parameters
conv1	35K	211M	88%	84%	84%	60M
conv2	307K	448M	52%	38%	33%	
conv3	885K	299M	37%	35%	18%	45M
conv4	663K	224M	40%	37%	14%	30M
conv5	442K	150M	34%	37%	14%	
fc1	38M	75M	36%	9%	3%	15M
fc2	17 <b>M</b>	34M	40%	9%	3%	
fc3	4M	8M	100%	25%	10%	M A A A A A A A A A A A A A A A A
Total	61M	1.5B	54%	11%	30%	- one cond cond cond cond cond to the too tod

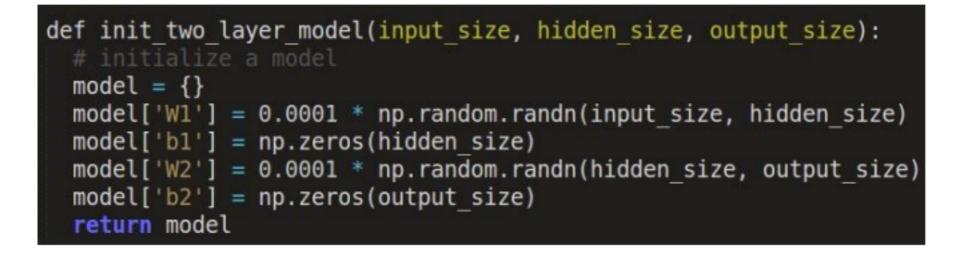
# Monitoring the Learning Process

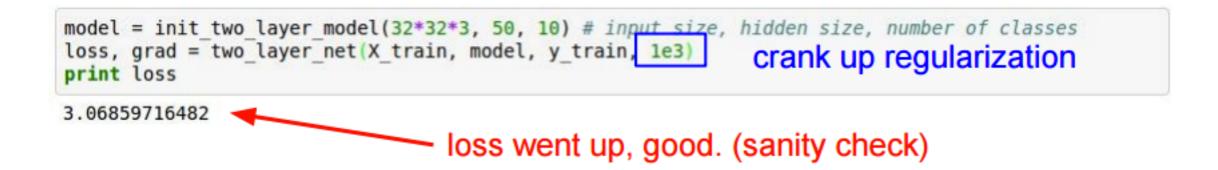
# Double-check that the Loss is Reasonable

def init\_two\_layer\_model(input\_size, hidden\_size, output\_size):
 # initialize a model
 model = {}
 model['W1'] = 0.0001 \* np.random.randn(input\_size, hidden\_size)
 model['b1'] = np.zeros(hidden\_size)
 model['W2'] = 0.0001 \* np.random.randn(hidden\_size, output\_size)
 model['b2'] = np.zeros(output\_size)
 return model



# Double-check that the Loss is Reasonable





## Overfit Very Small Portion of the Training Data

The above code:

- take the first 20 examples from CIFAR-10
- turn off regularization (reg = 0.0)
- use simple vanilla 'sgd'

**Tip**: Make sure that you can overfit very small portion of the training data

Very small loss, train accuracy 1.00, nice! Finished epoch 1 / 200: cost 2.302603, train: 0.400000, val 0.400000, lr 1.000000e-03 Finished epoch 2 / 200: cost 2.302258, train: 0.450000, val 0.450000, lr 1.000000e-03 Finished epoch 3 / 200: cost 2.301849, train: 0.600000, val 0.6000000, lr 1.0000000-03 Finished epoch 4 / 200: cost 2.301196, train: 0.650000, val 0.650000, lr 1.000000e-03 Finished epoch 5 / 200: cost 2.300044, train: 0.650000, val 0.650000, lr 1.000000e-03 Finished epoch 6 / 200: cost 2.297864, train: 0.550000, val 0.550000, lr 1.000000e-03 Finished epoch 7 / 200: cost 2.293595, train: 0.600000, val 0.600000, lr 1.000000e-03 Finished epoch 8 / 200: cost 2.285096, train: 0.550000, val 0.550000, lr 1.000000e-03 Finished epoch 9 / 200: cost 2.268094, train: 0.550000, val 0.550000, lr 1.000000e-03 Finished epoch 10 / 200: cost 2.234787, train: 0.500000, val 0.500000, lr 1.000000e-03 Finished epoch 11 / 200: cost 2.173187, train: 0.500000, val 0.500000, lr 1.000000e-03 Finished epoch 12 / 200: cost 2.076862, train: 0.500000, val 0.500000, lr 1.000000e-03 Finished epoch 13 / 200: cost 1.974090, train: 0.400000, val 0.400000, lr 1.000000e-03 Finished epoch 14 / 200: cost 1.895885, train: 0.400000, val 0.400000, lr 1.000000e-03 Finished epoch 15 / 200: cost 1.820876, train: 0.450000, val 0.450000, lr 1.000000e-03 Finished epoch 16 / 200: cost 1.737430, train: 0.450000, val 0.450000, lr 1.000000e-03 Finished epoch 17 / 200: cost 1.642356, train: 0.500000, val 0.500000, lr 1.000000e-03 Finished epoch 18 / 200: cost 1.535239, train: 0.600000, val 0.600000, lr 1.000000e-03 Finished epoch 19 / 200: cost 1.421527, train: 0.600000, val 0.600000, lr 1.000000e-03 Finished epoch 195 / 200: cost 0.002694, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 196 / 200: cost 0.002674, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 197 / 200: cost 0.002655, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002635, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 199 / 200: cost 0.002617, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 200 / 200: cost 0.002597, train: 1.000000, val 1.000000, lr 1.000000e-03 finished optimization. best validation accuracy: 1.000000

I like to start with small regularization and find learning rate that makes the loss go down.

loss not going down: learning rate too low model = init two layer model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() best model, stats = trainer.train(X train, y train, X val, y val, model, two layer net, num epochs=10, reg=0.000001, update='sgd', learning rate decay=1, learning rate=le-6, verbose=True) Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06 Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06 Finished epoch 10 / 10; cost 2.302420, train: 0.190000, val 0.192000, lr 1.000000e-06 finished optimization. best validation accuracy: 0.192000

Loss barely changing: Learning rate is probably too low

Notice train/val accuracy goes to 20% though, what's up with that? (remember this is softmax)

I like to start with small regularization and find learning rate that makes the loss go down.

Okay now lets try learning rate 1e6. What could possibly go wrong?

loss not going down:

learning rate too low

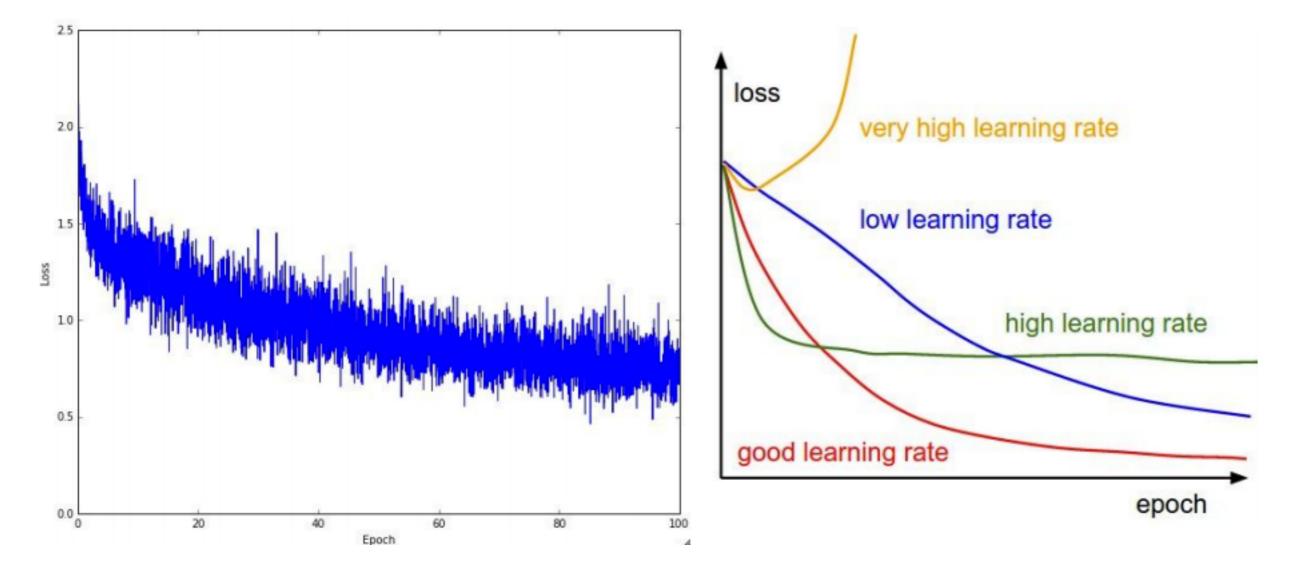
I like to start with small regularization and find learning rate that makes the loss go down.

/home/karpathy/cs231n/code/cs231n/classifiers/neural\_net.py:48: RuntimeWarning: invalid value enc ountered in subtract

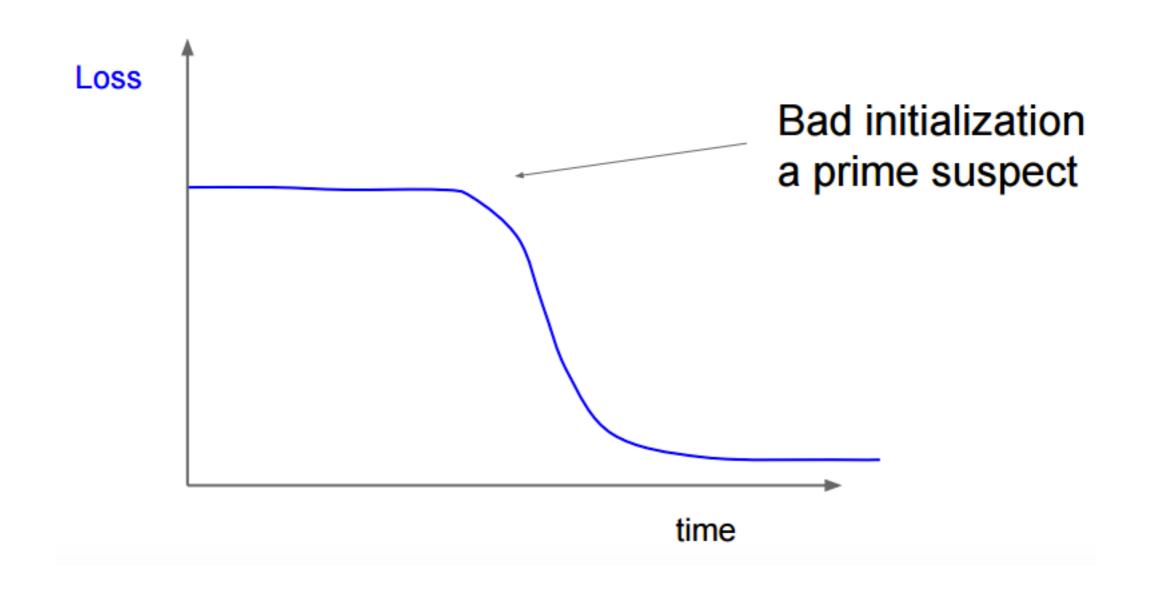
probs = np.exp(scores - np.max(scores, axis=1, keepdims=True))

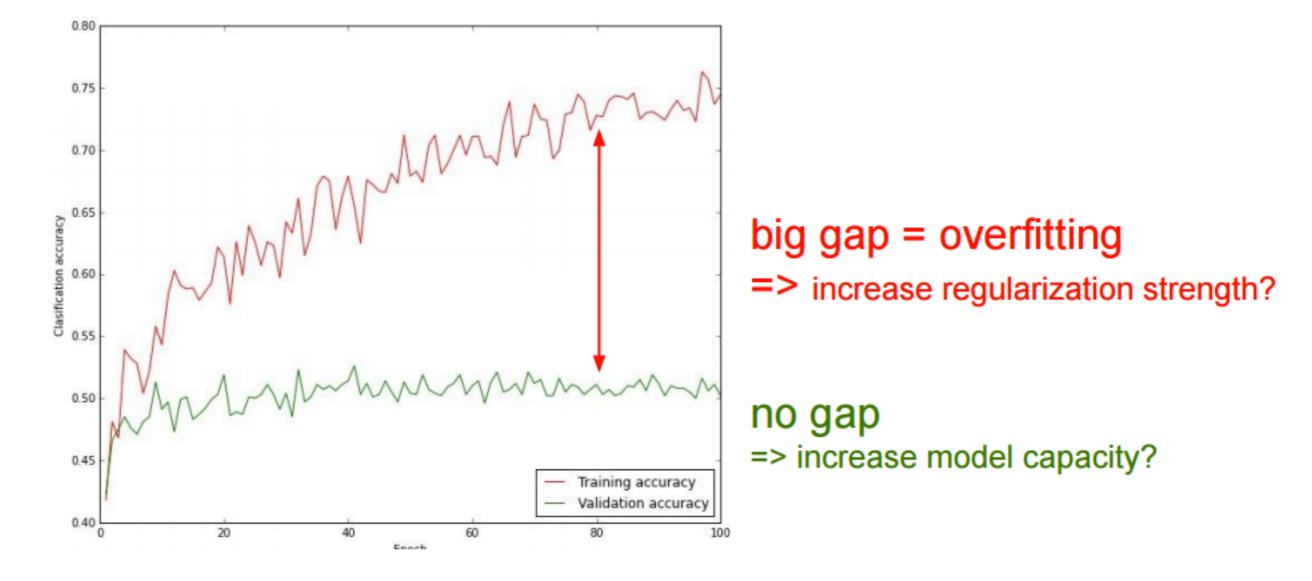
Finished epoch 1 / 10: cost nan, train: 0.091000, val 0.087000, lr 1.000000e+06 Finished epoch 2 / 10: cost nan, train: 0.095000, val 0.087000, lr 1.000000e+06 Finished epoch 3 / 10: cost nan, train: 0.100000, val 0.087000, lr 1.000000e+06

Ioss not going down: learning rate too low Ioss exploding: learning rate too high cost: NaN almost always means high learning rate...



#### Monitor and visualize the loss curve





Monitor and visualize the accuracy:

#### Track the ratio of weight updates / weight magnitudes:

# assume parameter vector W and its gradient vector dW
param\_scale = np.linalg.norm(W.ravel())
update = -learning\_rate\*dW # simple SGD update
update\_scale = np.linalg.norm(update.ravel())
W += update # the actual update
print update\_scale / param\_scale # want ~1e-3

ratio between the values and updates: ~ 0.0002 / 0.02 = 0.01 (about okay) want this to be somewhere around 0.001 or so

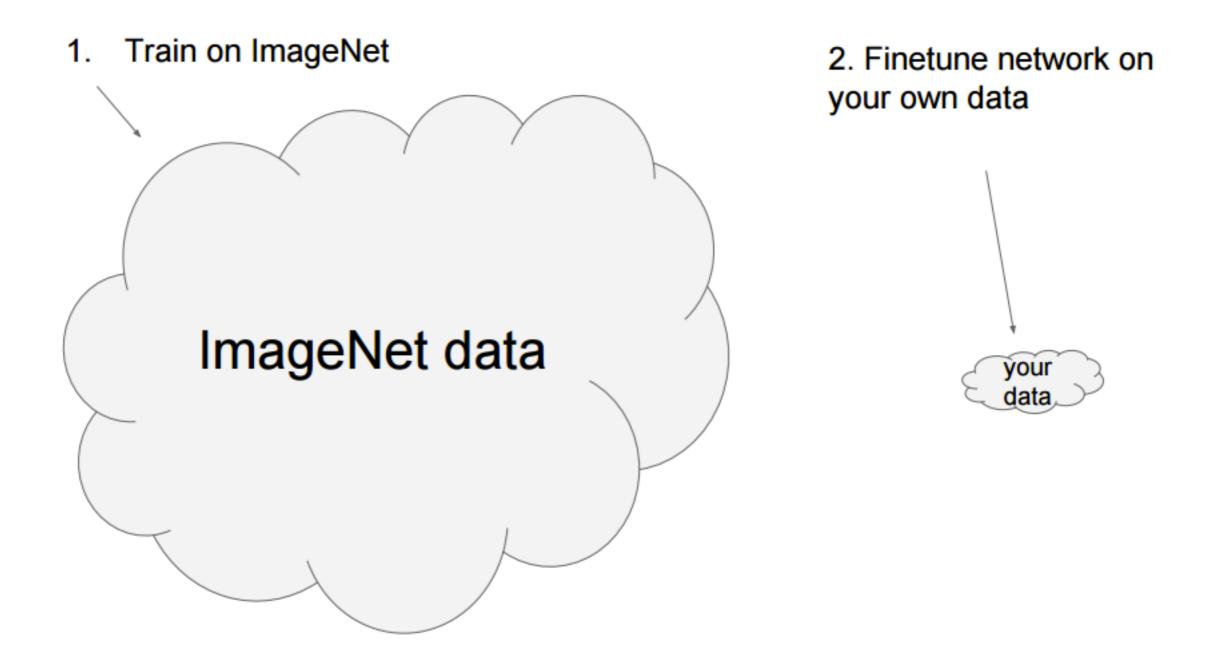
# Transfer Learning

"ConvNets need a lot of data to train"



**finetuning!** we rarely ever train ConvNets from scratch.

# Transfer Learning



# Transfer Learning

